



Ruby (on Rails)

Tutorial

Syntax

About the Section

- Introduce the Ruby programming language
- Use Ruby to template web pages
- Learn about Ruby on Rails and its benefits



puts vs. print

- "puts" adds a new line after it is done
 - analogous `System.out.println()`
- "print" does not add a new line
 - analogous to `System.out.print()`

Running Ruby Programs

- Use the Ruby interpreter
 - `ruby hello_world.rb`
 - “ruby” tells the computer to use the Ruby interpreter
- Interactive Ruby (irb) console
 - `irb`
 - Get immediate feedback
 - Test Ruby features

Comments

this is a single line comment

=begin

 this is a multiline comment

 nothing in here will be part of the code

=end

Variables

- Declaration – No need to declare a "type"
- Assignment – same as in Java
- Example:

<code>x = "hello world"</code>	<code># String</code>
<code>y = 3</code>	<code># Fixnum</code>
<code>z = 4.5</code>	<code># Float</code>
<code>r = 1..10</code>	<code># Range</code>

Objects

- Everything is an object.
 - Common Types (Classes): Numbers, Strings, Ranges
 - nil, Ruby's equivalent of null is also an object

- Uses "dot-notation" like Java objects
- You can find the class of any variable

```
x = "hello"  
x.class      →      String
```

- You can find the methods of any variable or class

```
x = "hello"  
x.methods  
String.methods
```

Objects (cont.)

- There are many methods that all Objects have
- Include the "?" in the method names, it is a Ruby naming convention for boolean methods
 - nil?
 - eql?/equal?
 - ==, !=, ===
 - instance_of?
 - is_a?
 - to_s

Numbers

- Numbers are objects
- Different Classes of Numbers

– FixNum, Float

3.eql?2 → false

-42.abs → 42

3.4.round → 3

3.6.rount → 4

3.2.ceil → 4

3.8.floor → 3

3.zero? → false

String Methods

"hello world".length	→	11
"hello world".nil?	→	false
"".nil?	→	false
"ryan" > "kelly"	→	true
"hello_world!".instance_of?String	→	true
"hello" * 3	→	"hellohellohello"
"hello" + " world"	→	"hello world"
"hello world".index("w")	→	6

Operators and Logic

- Same as Java
 - Multiplication, division, addition, subtraction, etc.
- Also same as Java AND Python (WHA?!)
 - "and" and "or" as well as "&&" and "||"
- Strange things happen with Strings
 - String concatenation (+)
 - String multiplication (*)
- Case and Point: There are many ways to solve a problem in Ruby

if/elsif/else/end

- Must use "elsif" instead of "else if"
- Notice use of "end". It replaces closing curly braces in Java
- Example:

```
if (age < 35)
  puts "young whipper-snapper"
elsif (age < 105)
  puts "80 is the new 30!"
else
  puts "wow... gratz..."
end
```

Inline "if" statements

- Original if-statement

```
if age < 105
```

```
  puts "don't worry, you are still young"
```

```
end
```

- Inline if-statement

```
puts "don't worry, you are still young" if age < 105
```

for-loops

- for-loops can use ranges

- Example 1:

```
for i in 1..10  
  puts i  
end
```

- Can also use blocks (covered next week)

```
3.times do  
  puts "Ryan! "  
end
```

for-loops and ranges

- You may need a more advanced range for your for-loop
- Bounds of a range can be expressions
- Example:

```
for i in 1..(2*5)
  puts i
end
```

while-loops

- Can also use blocks (next week)
- Cannot use "i++"
- Example:

```
i = 0
while i < 5
  puts i
  i = i + 1
end
```


unless

- "unless" is the logical opposite of "if"

- Example:

```
unless (age >= 105)
```

```
  puts "young."
```

```
else
```

```
  puts "old."
```

```
end
```

```
# if (age < 105)
```

until

- Similarly, "until" is the logical opposite of "while"
- Can specify a condition to have the loop stop (instead of continuing)

- Example

```
i = 0
until (i >= 5)    # while (i < 5), parenthesis not required
  puts i
  i = i + 1
end
```

Methods

- Structure

```
def method_name( parameter1, parameter2, ...)  
    statements  
end
```

- Simple Example:

```
def print_ryan  
    puts "Ryan"  
end
```

Parameters

- No class/type required, just name them!
- Example:

```
def cumulative_sum(num1, num2)
  sum = 0
  for i in num1..num2
    sum = sum + i
  end
  return sum
end
```

```
# call the method and print the result
puts(cumulative_sum(1,5))
```

Return

- Ruby methods return the value of the last statement in the method, so...

```
def add(num1, num2)
  sum = num1 + num2
  return sum
end
```

can become

```
def add(num1, num2)
  num1 + num2
end
```

User Input

- "gets" method obtains input from a user

- Example

```
name = gets
```

```
puts "hello " + name + "!"
```

- Use chomp to get rid of the extra line

```
puts "hello" + name.chomp + "!"
```

- chomp removes trailing new lines

Changing types

- You may want to treat a String a number or a number as a String
 - `to_i` – converts to an integer (FixNum)
 - `to_f` – converts a String to a Float
 - `to_s` – converts a number to a String

- Examples

<code>"3.5".to_i</code>	→	3
<code>"3.5".to_f</code>	→	3.5
<code>3.to_s</code>	→	"3"

Constants

- In Ruby, constants begin with an Uppercase
- They should be assigned a value at most once
- This is why local variables begin with a lowercase

- Example:

```
Width = 5
```

```
def square
```

```
  puts ("*" * Width + "\n") * Width
```

```
end
```


Arrays

- Similar to PHP, Ruby arrays...
 - Are indexed by zero-based integer values
 - Store an assortment of types within the same array
 - Are declared using square brackets, [], elements are separated by commas
- Example:

```
a = [1, 4.3, "hello", 3..7]
a[0]  →    1
a[2]  →    "hello"
```

Arrays

- You can assign values to an array at a particular index, just like PHP
- Arrays increase in size if an index is specified out of bounds and fill gaps with nil

- Example:

```
a = [1, 4.3, "hello", 3..7]
```

```
a[4] = "goodbye"
```

```
a      →    [1, 4.3, "hello", 3..7, "goodbye"]
```

```
a[6] = "hola"
```

```
a      →    [1, 4.3, "hello", 3..7, "goodbye", nil, "hola"]
```

Negative Integer Index

- Negative integer values can be used to index values in an array

- Example:

```
a = [1, 4.3, "hello", 3..7]
```

```
a[-1]      →      3..7
```

```
a[-2]      →      "hello"
```

```
a[-3] = 83.6
```

```
a          → [1, 83.6, "hello", 3..7]
```

Hashes

- Arrays use integers as keys for a particular values (zero-based indexing)
- Hashes, also known as "associative arrays", have Objects as keys instead of integers
- Declared with curly braces, {}, and an arrow, "=>", between the key and the value
- Example:

```
h = {"greeting" => "hello", "farewell" => "goodbye"}
```

```
h["greeting"]    →    "hello"
```

Sorting

```
a = [5, 6.7, 1.2, 8]
```

```
a.sort          →      [1.2, 5, 6.7, 8]
```

```
a               →      [5, 6.7, 1.2, 8]
```

```
a.sort!         →      [1.2, 5, 6.7, 8]
```

```
a               →      [1.2, 5, 6.7, 8]
```

```
a[4] = "hello"   →      [1.2, 5, 6.7, 8, "hello"]
```

```
a.sort          → Error: comparison of Float with  
                String failed
```

```
h = {"greeting" => "hello", "farewell" => "goodbye"}
```

```
h.sort → [["farewell", "goodbye"], ["greeting", "hello"]]
```

Blocks

- Blocks are simply "blocks" of code
- They are defined by curly braces, {}, or a do/end statement
- They are used to pass code to methods and loops

Blocks

- In Java, we were only able to pass parameters and call methods
- In Ruby, we can pass code through blocks
- We saw this last week, the `times()` method takes a block:

```
3.times { puts "hello" } # the block is the code in the {}
```

Blocks and Parameters

- Blocks can also take parameters
- For example, our `times()` method can take a block that takes a parameter. It will then pass a parameter to are block

- Example

```
3.times {|n| puts "hello" + n.to_s}
```

- Here "n" is specified as a parameter to the block through the vertical bars "|"

Yield

- yield statements go hand-in-hand with blocks
- The code of a block is executed when a yield statement called

Yield

- A yield statement can also be called with parameters that are then passed to the block
- Example:

```
3.times { |n| puts n }
```
- The "times" method calls yield with a parameter that we ignored when we just printed "hello" 3 times, but shows up when we accepted a parameter in our block

Yield Examples

Code:

```
def demo_yield  
  puts "BEGINNING"  
  yield  
  puts "END"  
end  
demo_yield { puts "hello" }
```

```
def demo_yield2  
  puts "BEGINNING"  
  yield  
  puts "MIDDLE"  
  yield  
  puts "END"  
end  
demo_yield2{ puts "hello" }
```

Output:

```
BEGINNING  
hello  
END
```

```
BEGINNING  
hello  
MIDDLE  
hello  
END
```

Parameters, Blocks, and Yield

- Example:

```
def demo_yield3  
  yield 2  
  yield "hello"  
  yield 3.7  
end  
demo_yield3 { |n| puts n * 3}
```

- "n" is the value passed by yield to the block when yield is called with arguments

Iterators

- An iterator is simply "a method that invokes a block of code repeatedly" (Pragmatic Programmers Guide)
- Iterator examples: `Array.find`, `Array.each`, `Range.each`

- Examples:

```
[1,2,3,4,5].find{ |n| Math.sqrt(n).remainder(1)==0} # finds perfect square
```

```
[2,3,4,5].find{ |n| Math.sqrt(n).remainder(1)==0} # finds perfect square
```

```
[1,2,3,4,5].each { |i| puts i } #prints 1 through 5
```

```
[1,2,3,4,5].each { |i| puts i * i } #prints 1 squared, 2 squared..., 5squared
```

```
(1..5).each{ |i| puts i*i } #prints 1 squared, 2 squared..., 5squared
```

Iterators and Loops

- Common to use iterators instead of loops
- Avoids off-by-one (OBO) bugs
- Built-in iterators have well defined behavior
- Examples

`0.upto(5) { |x| puts x }` # prints 0 through 5

`0.step(10, 2) { |x| puts x }` # 0, 2, 4, 6, 8, 10

`0.step(10,3) { |x| puts x }` # 0, 3, 6, 9

for...in

- Similar to PHP's foreach:

- PHP

```
$prices = array(9.00, 5.95, 12.50)
foreach($prices as $price){
    print "The next item costs $price\n"
}
```

- Ruby

```
prices = [9.00, 5.95, 12.50]
for price in prices
    puts "The next item costs " + price.to_s
end
```

for...in

- Previous example

```
prices = [9.00, 5.95, 12.50]
```

```
for price in prices
```

```
  puts "The next item costs " + price.to_s
```

```
end
```

- Can also be written

```
prices = [9.00, 5.95, 12.50]
```

```
prices.each do |price|
```

```
  puts "The next item costs " + price.to_s
```

```
end
```


Strings

- Strings can be referenced as Arrays
- The value returned is the a Integer equivalent of the letter at the specified index
- Example:

`s = "hello"`

`s[1]` \rightarrow 101

`s[2]` \rightarrow 108

`s[1].chr` \rightarrow "e"

`s[2].chr` \rightarrow "l"

More Strings

- `chomp` – returns a new String with the trailing newlines removed
- `chomp!` – same as `chomp` but modifies original string

More Strings

- `split(delimiter)` – returns an array of the substrings created by splitting the original string at the delimiter
- `slice(starting index, length)` – returns a substring of the original string beginning at the "starting index" and continuing for "length" characters

Strings Examples

```
s = "hello world\n"
```

```
s.chomp      → "hello world"
```

```
s           → "hello world\n"
```

```
s.chomp!    → "hello world"
```

```
s           → "hello world"
```

```
s.split(" ") → ["hello", "world"]
```

```
s.split("|") → ["he", "", "o wor", "d"]
```

```
s.slice(3,5) → "lo wo"
```

```
s           → "hello world"
```

```
s.slice!(3,5) → "lo wo"
```

```
s           → "helrld"
```

Iterating over String characters

Code

```
"hello".each {|n| puts n}
```

```
"hello".each_byte {|n| puts n}
```

```
"hello".each_byte {|n| puts n.chr}
```

Output

```
"hello"
```

```
104
```

```
101
```

```
108
```

```
108
```

```
111
```

```
h
```

```
e
```

```
l
```

```
l
```

```
o
```

Files as Input

- To read a file, call `File.open()`, passing it the path to your file
- Passing a block to `File.open()` yields control to the block, passing it the opened file
- You can then call `gets()` on the file to get each line of the file to process individually
 - This is analogous to Java's Scanner's `.nextLine()`

Files as Input

- Example (bold denotes variable names)

```
File.open("file.txt") do |input|  # input is the file passed to our block
  while line = input.gets          # line is the String returned from gets()
    # process line as a String within the loop
    tokens = line.split(" ")
  end
end
```

Output to Files

- To output to a file, call `File.open` with an additional parameter, "w", denoting that you want to write to the file

```
File.open("file.txt", "w") do |output|  
  output.puts "we are printing to a file!"  
end
```


Writing from one file to another

- If a block is passed, File.open yields control to the block, passing it the file.
- To write from one file to another, you can nest File.open calls within the blocks

Writing from one file to another

```
File.open("input_file.txt") do |input|  
  File.open("output_file.txt", "w") do |output|  
    while line = input.gets  
      output.puts line  
    end  
  end  
end
```

References

- Web Sites
 - <http://www.ruby-lang.org/en/>
 - <http://rubyonrails.org/>
- Books
 - Programming Ruby: The Pragmatic Programmers' Guide (<http://www.rubycentral.com/book/>)
 - Agile Web Development with Rails
 - Rails Recipes
 - Advanced Rails Recipes